



## IKO Sohonbu Kyokushinkaikan Tezuka Group Kumite-Tournament Rule 1

#### [Judging Standard]

The judges and the tournament judicial committee members have equal authority to judge the competition, but all final decisions regarding the competition rest with the Chief Executive Referee in charge. Participants and their officials may not raise any objections to the results of the match to the referees or organizers.

#### [The Way of Judging]

The winner of a kumite match will be determined by ippon, awase ippon with wazaari ni-hon, hantei-decision, or a win due to the opponent's disqualification or withdrawal.

The decision on the winner will be as follows, but may be changed at the discretion of the Chief Executive Referee.

· Ippon

When a fighter instantly lands a punch, kick, elbow, etc., excluding any illegal area, knocking the opponent down for 3 seconds or more or causing him to temporarily lose the will to fight.

- · Wazaari
- ①When a fighter instantly lands a punch, kick, elbow, etc., excluding any illegal area, knocking the opponent down, and stand up within 3 seconds.
- ②When an opposing fighters loses his balance or fighting spirit due to a valid attack, even if he does not fall.
- ③Depending on the timing, it is possible to score a punch motion by using a leg sweep or other technique on an opponent that has been knocked down.
- ④If an upper roundhouse kick lands accurately and with good timing while wearing a head guard (protective gear), such as for a junior, it will be considered a wazaari.
- ⑤For high school students and younger, if a front kick lands accurately and the athlete falls on his buttocks, it is considered a wazaari.
- 62-wazaari makes ippon

## [Decision & Overtime]

- ①If the winner is not decided by ippon within the time limit, the match will be decided by hantei-decision.
- ②The decision will be made by three or more of the one referee and four judges, but if there is no consensus among the three or more, the match will be a draw and over time and second over time will be done.\*Only the final match uses the second over time match. Other matches must be decided by the first over time.
- ③In the event of a draw after the 2nd over time, the bout with the lighter weight will be awarded

#### [Foul]

- ①Attacks to the face and neck with hands and elbows.
- ②Kicks to the groin, headbutts, attacks on downed opponents.
- ③Attacking by grabbing the opponent's uniform, arms, or legs, or by grabbing the opponent above the neck.
- 4Attacking the opponent from behind.
- ⑤Push the opponent with the palm of hands.
- (6) When you intentionally fall to prevent your opponent from attacking.
- When you go out of the matching border multiple times.
- ®A frontal attack to the knee joint (mainly a front kick).
- Weight will be checked randomly before, after and during the tournament.
- · Exceed under 2kg, 1 warning
- · 2kg to 5kg, 1 point deduction
- · Over 5kg, disqualification
- <sup>®</sup>In addition, any foul that the referee considers to be a foul will result in disqualification for serious case, and a warning will be given for unintentional. Severe fouls may result in a point deduction with just one instalment (intentional punching in the face, grabbing, etc.)

#### [Courtesy]

It is important to remember that in a martial arts match, courtesy is more important than winning or losing. Matching means in Japanese is trying, and more than determining victory or defeat, it is a place to learn. The Kyokushin Tezuka Group bases its matches on this idea of learning. During a match, you should remain calm, unexcited, and aware of your surroundings, including the referee, as a Budo-ka.

- ①Bow politely when entering and leaving the venue and at the start and end of the match.
- ②If the outcome is clear, do not finish the opponent.
- 3Do not look down on others.
- 4Do not appeal to the referee more than necessary.
- ⑤When you win or score a wazari, do not show off your victory (fist pump,etc).
- ©If you lose, don't look down, show frustration, or act miserable.
- The match ends with both parties praising each other for the match itself, rather than the outcome.
- ®Coaches and cheerleaders should refrain from heckling, yelling, mocking the opponents, and other disrespectful cheering.
- 9No one other than the fighters may enter the arena

after the match (hugging, lifting up the players in the air,
etc.).
side figure. If the judges determine that the above is
significantly lacking, they may be penalized or
disqualified.



## IKO Sohonbu Kyokushinkaikan Tezuka Group Kumite-Tournament Rule 2

## [Disqualification]

- (1) When 2 points are deducted.
- ②When a fighter does not follow the instructions of the referee.
- ③When a fighter is late or does not fight at all.
- (4) When a fighter is deemed disqualified by the referee due to rude behavior, bad attitude, or serious foul play.

## [Forfeiting/Absence]

A player must not abandon a match without a valid reason. However, there are exceptions in the following cases:

- ①When a fighter is diagnosed by the tournament doctor and is deemed unable to continue the match.
- ② When an unforeseen accident occurs immediately before or during the match and the referee gives permission for a fighter to leave the match.
- ③When the referee gives permission for a fighter to leave the match for any other reason.

## [Other]

- ①The organizers are not responsible for injuries that occur during the match, except for first aid. Each participant must carry sports insurance.
- ② Fighters must bring their health insurance card.
- ③ Fighters must wear clean karate uniforms and wear a bib number on their back.
- ④In principle, extra pads and taping are not permitted apart from protective gear. If permission is requested, approval from the organizers must be obtained by submitting a doctor's notes.
- ⑤At the venue, follow the instructions of the staff and act promptly.
- ⑥Anyone who abuses at the opponent or referee will be immediately removed from the venue and will be suspended from further competition.

## [Latest Terms]

The terms and conditions posted on the Kyokushin Tezuka Group official website are the latest version and take precedence.

http://karate-tezuka.net/

The tournament will be done according to a structure below.

- \*Standard and Championship Class
- -General Men's: Main match: 3 minutes, Overtime: 2 minutes, Re-overtime (final only): 2 minutes
- -High school students, women's, senior`s: Main match: 2 minutes, Overtime: 1.5 minutes, Re-overtime (final only): 1.5 minutes
- Junior high school students: Main match: 2 minutes, Overtime: 1.5 minutes, Re-overtime (final only): 1.5 minutes

Preschool and elementary school students: Main match: 1.5 minutes, Overtime: 1 minute, Re-overtime (final only): 1 minute

\* Challenge class: 1 minute for preschoolers and elementary school students, 1.5 minutes for middle school students and above, must judgement, no overtime, overtime for finals only

- \*All taping need to be checked by the tournament doctors. No hard tape.
- \*The head guard can use the lattice on the face part.
- \*Weight should be check with your Karate-gi (uniform).
- \*Foul Cup should use under the uniform pants.
- \*Female's inner T-shirts will be only white color.

\*Fist Guard should be only white cloth one, not leather type.

Championship	Head	Fist	Sin &Instep	Knee Guard	Foul Cup	Girl Chest	Knee kick to Face
	Guard	Guard	Guard			Guard	
Elementary Boy	0	О	О	Optional	0	_	О
7-12							
Elementary Girl	0	О	О	Optional	Optional	Optional	О
7-12							
Middle Schl Boy13-15	0	О	0	Optional	О	_	0
Middle Schl Girl13-15	0	0	0	Optional	Optional	0	0
High Schl Boy 16-18	0	О	0	Optional	О	_	0
High Schl Girl 16-18	0	О	О	Optional	Optional	О	О
General Men	X	X	X	Optional	0	_	О
General Women	X	X	О	Optional	Optional	О	О
Senior Men	X	О	0	Optional	0	_	0
Senior Women	X	О	0	Optional	Optional	0	0

Standard	Head	Fist	Sin &Instep	Knee	Foul	Girl Chest	Knee kick to
	Guard	Guard	Guard	Guard	Cup	Guard	Face
Elementary Boy	0	О	0	Optional	0	_	X
7-12							
Elementary Girl	О	О	О	Optional	Optional	Optional	X
7-12							
Middle Schl	0	О	О	Optional	О	_	О
Boy13-15							
Middle Schl	0	О	О	Optional	Optional	О	О
Girl13-15							
High Schl Boy 16-18	О	0	0	Optional	О	_	О
High Schl Girl 16-18	0	О	О	O Optional Optional O		О	О
General Men	X	X	X	Optional	О	_	О
General Women X O O		Optional	Optional	0	0		
Senior Men X O O		Optional	0	_	0		
Senior Women	0	О	О	Optional	Optional	0	0

Challenge	Head	Fist	Sin &Instep	Knee Guard	Foul Cup	Girl Chest	Knee kick to Face
	Guard	Guard	Guard			Guard	
Elementary Boy	О	О	О	Optional	0	_	X
7-12							
Elementary Girl	0	0	0	Optional	Optional	Optional	X

7-12							
Middle Schl Boy13-15	О	О	О	Optional	0	_	X
Middle Schl Girl13-15	0	О	О	Optional	Optional	О	X
High Schl Boy 16-18	0	О	О	Optional	0	_	X
High Schl Girl 16-18	0	О	0	Optional	Optional	О	X
General Men	0	О	0	Optional	0	_	X
General Women	0	О	О	Optional	Optional	О	X
Senior Men	0	О	О	Optional	0	_	X
Senior Women	0	О	О	Optional	Optional	О	X



## KATA1

## [Judging Standard]

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### [The Way of Judging]

The winner of a kata is determined by a decision win, or a win due to disqualification or withdrawal of the opponent.

**#Win-lose format** (two players compete based on their superiority or inferiority)

Judgement is made by three or five judges who raise a flag for one of them. There are no draws. The referee's decision alone is not accepted. Each judge has the right to appeal and discuss.

#### #Top score format

(When three or more players compete based on their superiority)

Compete based on the total score (or average score) excluding the highest and lowest scores.

A set number of top players for each tournament will survive.

## #Judging content

Types and content of kata are not judged, respect for difference in each dojo, or school.

- 1 courtesy, respect, and spirit
- ② Majesty, grace, and expressiveness using the whole body
- 3 Flexibility and linkage of techniques
- 4 Stability of the lower body and footwork
- (5) Slowness, sharpness, and agility of movements
- \*If the competition is a win-lose format, the judges will rank each category and raise their flag to the person who scores three or more.

\*If the competition is a top score format, each judge will give 10 points, for a total of 50 points.

#### #Deductions

① If a pose of finishing motion is performed for more than 2 seconds (other for less than 1 second), it is

However, this does not apply if it is necessary for the kata, such as the part where the front kick is performed from the musubi dachi of "Pinan San" and the movement to the kiba dachi is made.

- ② If the athlete stumbles or loses balance while moving, 2-4 points will be deducted from "Lower body stability and footwork" depending on the severity.
- ③ If the athlete is polite, 2-4 points will be deducted from "Courtesy, Respect, and Spirit" each time.

#### [Foul]

Disturbing the opponent's performance.

#### [Courtesy]

It is important to remember that in a martial arts match, courtesy is more important than winning or losing. Matching means in Japanese is trying, and more than determining victory or defeat, it is a place to learn. The Kyokushin Tezuka Group bases its matches on this idea of learning. During a match, you should remain calm, unexcited, and aware of your surroundings, including the referee, as a Budo-ka.

- ①Bow politely when entering and leaving the venue and at the start and end of the match.
- ②Do not look down on others.
- 3Do not appeal to the referee more than necessary.
- 4Do not show off your victory (fist pump,etc).
- ⑤If you lose, don't look down, show frustration, or act miserable.
- ⑥The match ends with both parties praising each other for the match itself, rather than the outcome.
- Toaches and cheerleaders should refrain from heckling, yelling, mocking the opponents, and other disrespectful cheering.
- No one other than the players may enter the arena
   after the match (hugging, lifting up the players in the air,
   etc.).

considered that the order of the technique has been lost,
and 2 points will be deducted for each time in the overall
evaluation of "linkage of techniques".



## KATA2

## [Disqualification]

- 1. If you do not follow the instructions of the referee during the match.
- 2. If you are late to your start time or do not play at all.
- 3. If you behave in a manner that lacks courtesy, you will be disqualified.

## [Forfeiting/Absence]

A player must not abandon a match without a valid reason. However, there are exceptions in the following cases:

- ①When a player is diagnosed by the tournament doctor and is deemed unable to continue the match.
- ②When an unforeseen accident occurs immediately before or during the match and the referee gives permission for a player to leave the match.
- ③When the referee gives permission for a player to leave the match for any other reason.

## [Other]

- ①The organizers are not responsible for injuries that occur during the match, except for first aid. Each participant must carry sports insurance.
- 2 Players must bring their health insurance card.
- ③Players must wear clean karate uniforms and wear a bib number on their back.
- ④In principle, extra pads and taping are not permitted apart from protective gear. If permission is requested, approval from the organizers must be obtained by submitting a doctor's notes.
- ⑤ At the venue, follow the instructions of the staff and act promptly.
- ⑥ Anyone who abuses at the opponent or referee will be immediately removed from the venue and will be suspended from further competition.

#### [Latest Terms]

The terms and conditions posted on the Kyokushin Tezuka Group official website are the latest version and take precedence.

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	First (White)	Second(Red)
Courtesy/Respect/Spirit		
Majesty, grace, and expressiveness		
using the whole body		
Flexibility and linkage of techniques		
Stability of the lower body and		
footwork		
Slowness, sharpness, and agility of		
movements		



**⑤**Consolidation

**6**Technique

7Sites

	Participation Regulations for Each Fighting Class						
Challenge							
Class	class for the challengers to gain experience. Please use good and humble judgment						
	when applying.						
① Eligib	One has never participated in an external match or have never won a prize in						
applicants	an match.						
②Belts	White to black belts are able to participate. The plan is to have similar matches						
	based on karate history, rank, etc.						
③Bout	Kinder/Elementary school:1min, Middle School and above :1min & half						
4 Protectors	Cushioned protective gear that protects from the chest to the torso is optional.						
	Product names vary depending on the manufacturer, but please refer to the						
	photos. However, each dojo or individual may decide not to wear protective						

gear, but please refrain from protesting if your opponent is wearing it.

There is a possibility of integration between challenge classes. There is no

Standard Class	Oversea fighter participate in this class			
① Eligible	Everybody			
applicants				
②Belts	Any, even white belts			
③Bout	Compliance with regulations			
4 Protector	No chest guard (detail, check Tournament Rule)			
©Consolidation	Depending on the number of participants and tournament history,			
	there may be integration with the Championship Class.			
<b>©Technique</b>	No Jodan hiza geri for Elementary School age group, allow rest of			
	group.			
<b>7</b> Sites	General Men & Women in Fukuoka only, rest of standard in both			
	Fukuoka & Miyagi			

No Jodan Hizageri / No knee kick to face and head.

integration with other classes.

All classes at both Fukuoka and Sendai

Championship	For experienced fighters
Class	
① Eligible	Having experience at least the 3rd place in the past tournaments.
applicants	
②Belts	Any belts
③Bout	Compliance with regulations
4 Protector	No chest guard (detail, check Tournament Rule)
(5) Consolidation	.Depending on the number of participants and tournament history,
	there may be integration with the Standard Class.
<b>©</b> Technique	No Jodan hiza geri for Elementary School age group, allow rest of

	group
7Sites	General Men & Women in Fukuoka only, rest of Championship in
	Fukuoka & Miyagi



## 2025 IKO Tezuka World Tournament Info

# Fighting Class Division 1

Class	Cle	ass category an	d class #
		60 Standard	119
Under School Age 4 and 5 years old Mix Category	1 Challenge	60 Standard	
1	2 (1) 11	01 Ct 1 1	Championship
1st grade Boy age 7 and under Light below 23kg	2 Challenge	61 Standard	120
			Championship
1st grade Boy age 7 and under Heavy over 23kg	3 Challenge	62 Standard	121
			Championship
1st grade Girl age 7 and under Light below 21kg	4 Challenge	63 Standard	122
			Championship
1st grade Girl age 7 and under Heavy over 21kg	5 Challenge	64 Standard	123
			Championship
2 <sup>nd</sup> grade Boy age 8 and under Light below 26kg	6 Challenge	65 Standard	124
			Championship
2 <sup>nd</sup> grade Boy age 8 and under Heavy over 26kg	7 Challenge	66 Standard	125
			Championship
2 <sup>nd</sup> grade Girl age 8 and under Light below 25kg	8 Challenge	67 Standard	126
grade dirrage o and ander Eight below 20kg	Chancinge	or Stallaara	Championship
2nd grade Girl age 8 and under Heavy over 25kg	9 Challenge	68 Standard	127
grade diff age 6 and under freavy over 25kg	o Chanenge	Oo Standard	Championship
2rd amode Devices of and under Light under 27lza	10	CO Standard	128
3 <sup>rd</sup> grade Boy age 9 and under Light under 27kg	10	69 Standard	
	Challenge	<b>5</b> 0 Ct 1 1	Championship
3 <sup>rd</sup> grade Boy age 9 and under Middle under 33kg	11	70 Standard	129
	Challenge		Championship
3 <sup>rd</sup> grade Boy age 9 and under Heavy over 33kg	12	71 Standard	130
	Challenge		Championship
3 <sup>rd</sup> grade Girl age 9 and under Light under 28kg	13	72 Standard	131
	Challenge		Championship
3 <sup>rd</sup> grade Girl age 9 and under Heavy over 28kg	14	73 Standard	132
	Challenge		Championship
4th grade Boy age 10 and under Light under 30kg	15	74 Standard	133
	Challenge		Championship
4 <sup>th</sup> grade Boy age 10 and under Middle under 35kg	16	75 Standard	134
	Challenge		Championship
4th grade Boy age 10 and under Heavey over 35kg	17	76 Standard	135
	Challenge		Championship
4th grade Girl age 10 and under Light under 32kg	18	77 Standard	136
	Challenge		Championship
4 <sup>th</sup> grade Girl age 10 and under Heavy over 32kg	19	78 Standard	137
5 1	Challenge		Championship
5 <sup>th</sup> grade Boy age 11 and under Light under 32kg	20	79 Standard	138
grade Doj ago II ana anaoi Ingni anaoi 0211g	Challenge	, o Standard	Championship
5th grada Roy ago 11 and under Middle under 271-		80 Standard	139
5 <sup>th</sup> grade Boy age 11 and under Middle under 37kg	21	ou standard	199

	Challenge		Championship
5 <sup>th</sup> grade Boy age 11 and under Light-Heavy under	22	81 Standard	140
43kg	Challenge		Championship
5 <sup>th</sup> grade Boy age 11 and under Heavy over 43kg	23	82 Standard	141
	Challenge		Championship
5th grade Girl age 11 and under Light under 35kg	24	83 Standard	142
	Challenge		Championship
5 <sup>th</sup> grade Girl age 11 and under Heavy over 35kg	25	84 Standard	143
	Challenge		Championship
6th grade Boy age 12 and under Light under 35kg	26	85 Standard	144
	Challenge		Championship
6th grade Boy age 12 and under Middle under 40kg	27	86 Standard	145
	Challenge		Championship
6th grade Boy age 12 and under Light-Heavy under	28	87 Standard	146
47kg	Challenge		Championship
6 <sup>th</sup> grade Boy age 12 and under Heavy over 47kg	29	88 Standard	147
	Challenge		Championship
6 <sup>th</sup> grade Girl age 12 and under Light under 40kg	30	89 Standard	148
	Challenge		Championship
6 <sup>th</sup> grade Girl age 12 and under Light under 40kg	31	90 Standard	149
	Challenge		Championship

Challenge for beginners or less experience

Standard for some tournament experience

Championship for expert fighters who has many experience in fighting and tournaments



## 2025 IKO Tezuka World Tournament Info

# Fighting Class Division 2

Class	Class category and class #			
7th Grade Boy age 13 and under Light weight below	32	91	150	
50kg	Challenge	Standard	Championship	
7th Grade Boy age 13 and under Heavy weight over	33	92	151	
50kg	Challenge	Standard	Championship	
8th Grade Boy age 14 and under Light weight below	34	93	152	
55kg	Challenge	Standard	Championship	
8th Grade Boy age 14 and under Heavy weight over	35	94	153	
55kg	Challenge	Standard	Championship	
9th Grade Boy age 15 and under Light weight below	36	95	154	
60kg	Challenge	Standard	Championship	
9th Grade Boy age 15 and under Heavy weight over	37	96	155	
60kg	Challenge	Standard	Championship	
7 <sup>th</sup> Grade Girl age 13 and under Light weight below	38	97	156	
45kg	Challenge	Standard	Championship	
7 <sup>th</sup> Grade Girl age 13 and under Heavy weight over	39	98	157	
45kg	Challenge	Standard	Championship	
8th Grade Girl age 14 and under Light weight below	40	99	158	
50kg	Challenge	Standard	Championship	
8th Grade Girl age 14 and under Heavy weight over	41	100	159	
$50 \mathrm{kg}$	Challenge	Standard	Championship	
9 <sup>th</sup> Grade Girl age 15 and under Light weight below	42	101	160	
$50 \mathrm{kg}$	Challenge	Standard	Championship	
9th Grade Girl age 15 and under Heavy weight over	43	102	161	
50kg	Challenge	Standard	Championship	
High School Boys 16 to 18 yrs old Light weight under	44	103	162	
60kg	Challenge	Standard	Championship	
High School Boys 16 to 18 yrs old Heavy weight over	45	104	163	
60kg	Challenge	Standard	Championship	
High School Girls 16 to 18 yrs old Light under 52kg	46	105	164	
	Challenge	Standard	Championship	
High School Girls 16 to 18 yrs old Heavy over 52kg	47	106	165	
	Challenge	Standard	Championship	
Senior Women 35 to 40 years old	48	107	166	
	Challenge	Standard	Championship	
Senior Women 41 to 45 years old	49	108	167	
	Challenge	Standard	Championship	
Senior Women 46 to 50 years old	50	109	168	
	Challenge	Standard	Championship	
Senior Women 51 years old and older	51	110	169	
	Challenge	Standard	Championship	
Senior Men 40 to 45 years old	52	111	170	

	Challenge	Standard	Championship
Senior Men 46 to 50 years old	53	112	171
	Challenge	Standard	Championship
Senior Men 51 years old and older	54	113	172
	Challenge	Standard	Championship
General Women Light Weight under 53 kg	55	114	173
	Challenge	Standard	Championship
General Women Heavy Weight over 53 kg	56	115	174
	Challenge	Standard	Championship
General Men Light Weight under 65 kg	57	116	175
	Challenge	Standard	Championship
General Men Middle Weight under 75 kg	58	117	176
	Challenge	Standard	Championship
General Men Heavy Weight under 75 kg	59	118	177
	Challenge	Standard	Championship

## [Caution]

- Except General Men and Women, rest of categories are happened in both sites
- General Men and Women
   Fukuoka Site Challenge, Standard, and Championship are happened
   Sendai Site Only Challenge category is happened
- Match-ups may be reorganized depending on the number of fighters participation.



Kata Class Division						
Class		Beginner	Intermediate		Expert	
Kindergarten 6yrs old and under	1	Taikyoku I to Pinan I	16	Pinan II to V	31	Free of Choice
1st grade 7 years old and under	2	Taikyoku I to Pinan I	17	Pinan II to V	32	Free of Choice
2 <sup>nd</sup> grade 8 years old and under	3	Taikyoku I to Pinan I	18	Pinan II to V	33	Free of Choice
3 <sup>rd</sup> grade 9 years old and under	4	Taikyoku I to Pinan I	19	Pinan II to V	34	Free of Choice
4th grade 10 years old and under	5	Taikyoku I to Pinan I	20	Pinan II to V	35	Free of Choice
5 <sup>th</sup> grade 11 years old and under	6	Taikyoku I to Pinan I	21	Pinan II to V	36	Free of Choice
6 <sup>th</sup> grade 12 years old and under	7	Taikyoku I to Pinan I	22	Pinan II to V	37	Free of Choice
Middle School Boys 15 years old and under	8	Taikyoku I to Pinan I	23	Pinan II to V	38	Free of Choice
Middle School Girls 15 years old and under	9	Taikyoku I to Pinan I	24	Pinan II to V	39	Free of Choice
High School Boy 18 years old and under	10	Taikyoku I to Pinan I	25	Pinan II to V	40	Free of Choice
High School Girl 18 old and under	11	Taikyoku I to Pinan I	26	Pinan II to V	41	Free of Choice
Senior Men	12	Taikyoku I to Pinan I	27	Pinan II to V	42	Free of Choice
Senior Women	13	Taikyoku I to Pinan I	28	Pinan II to V	43	Free of Choice
General Men	14	Taikyoku I to Pinan I	29	Pinan II to V	44	Free of Choice
General Women	15	Taikyoku I to Pinan I	30	Pinan II to V	45	Free of Choice

## [Caution]

- ① If you select Beginners, you will be asked to choose one Kata from Taikyoku 1, Taikyoku 3, or Heian 1. Please note that we will not know which Kata you will be performing at the time of application.
- 2 It is same for the intermediate level.
- 3 If you are an expert level, please compete in a Kata other than beginner's or intermediate's.
- (4) If participants wear a T-shirt under their uniform, it must be color of white.
- (5) Match-ups may be changed depending on the number of participants.